AMSTRAD

JOE BLADE III

PLAYERS PREMIER



He's here again! only this time they've given him his gun back.
JOE'S TOUGHEST MISSION YET!
Joe Blade's arch enemy the evil Crax Bloodfinger is holding six hostages in his thirty storey impenetrable concrete fortress the CRAX PLAZA.
One thing's for sure. This isn't going to be a routine rescue mission, the tower is crawling with armed terrorists and security guards. Worse still Bloodfinger has rigged the building with explosives and sabotaged the lifts.
Only one man is capable of bringing the hostages out alive: **THAT MAN IS JOE BLADE!**

Suitable for Amstrad CPC 464,644 or 6128.











OUT NOW

SHARK

Fire Fish HQ have lost contact with the undersea mining complex Atlantic Five. The ultimate underwater experience. Game design by Sonia Knight.



MOVING TARGET

The evil Drugs Duke of Columbia must die and it's all down to you.

'It's action all the way. .....The best budget game i've played today!...should give you hours of play.'

Nick Roberts: CRASH



MUTANT FORTRESS

'Is the biggest and best thing PLAYERS have ever done, apparently. Looking at the screen shots we are almost feel inclined to agree.'

AUGUST 89 ISSUE





OUT SOON



SAIGON COMBAT UNIT
The Hard-Core US Marine Corp on duty in South-East Asia. Features include jungle and city missions. It'll be tough but when you signed up for the Saigon Combat Unit no one told you it would be easy.



ELVEN WARRIOR
Enter the mystical world of the Elven Warrior. Embark on a magical journey that will take you far from your forest home, deep into the realms of the un-dead.



SUPER LEAGE
Has to be the ultimate football management game, includes organised crime, stadium improvements, membership cards and croud violence as well as all the traditional features.


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